



## 2024 RULES OF PLAY

2024 US Lacrosse rules will be used for ALL age groups.

**Championship Format** - We will be playing with an 8 goal differential opposed to 4 at the U13 levels. For all U13 teams, if a team gets up by 8 goals, then possession will be taken at the center by the team with fewer goals if an eight or more-goal differential exists unless waived by the coach of the trailing team.

**\*Red Cards:** the penalty time for a red card will be 4 minutes for all levels. The player receiving the red card is out the remainder of the game in which it occurred as well as the next full game.

**\*Two Yellow Cards.** Any player receiving two yellow cards in any given game, will NOT be allowed to play the remainder of that game, but she will be allowed to play in the next game.

**8 Meter Shot:** If the game horn sounds before an 8 meter can be taken the player will be allowed to take her shot; she may not pass. Once the shot is made the game is done.

**FORMAT:** Championship format for all divisions

**DURATION OF GAME:** All games are 2 x 25 minute halves with a running clock. There is a 5 minute half time and 5 minutes in between games. There will be NO TEAM TIMEOUTS DURING ANY GAME. A central horn will be used to start and stop games. Teams are urged to be ready to play at the start of the horn. Referees have the authority to put more time back on the clock on a PLAYOFF game ONLY ends during a penalty administration. The amount of time is at the Referees discretion and will be kept by the official on the field. The time allotted should be no longer than the time needed to set-up the penalty, and this potential "extra" time is only during the end of the second half.

**RULE PROTESTS:** There will be no protests. The Referee and field marshal decision on the field is final.

**SCORE KEEPING:** The score will be kept by the field marshal as well as ONE official on the field. Prior to the start of the game the officials will agree to which one of the pair or trio will be responsible for keeping score. At half the field marshal and score keeping official will confirm each other's score. The field marshal will report the final game score to tournament headquarters.

**GAME SCORE DISCREPANCIES:** Once a game card is signed and reported, it cannot be disputed or challenged. All disputes will be settled by the Tournament Director or his/her designee. The decision will be final.

**INCLEMENT WEATHER:** Teams should check their email and text messages for announcements before leaving for their games in case of any field changes due to weather conditions. Announcements will be sent through our League Apps player registration system both email and text. The tournament reserves the right to modify any game time to keep on time or for safety reasons. In case of LIGHTNING, 3 long blasts of an air horn will sound. Clear all playing fields IMMEDIATELY. Players and fans must go into their cars. We must have 30 minutes of NO Lightning, before returning to the fields.

**INJURY:** There will be a field marshal on every field that can call for an athletic trainer when needed. There will be 2 athletic trainers onsite each day.

**HOME TEAM:** The Home Team will be the team that appears first on the game schedule. The home team will start with alternate possession. In the event both teams have the same color jerseys, the Home Team will be required to switch to alternate jerseys/or wear pinnies. If the Home Team cannot supply alternate jerseys, the Away Team will change. Spectators will not be allowed on the team bench side of the field or behind the goals.

**OVERTIME:** In the event of a tie in a game that needs a winner to advance in playoffs, we will play a 2 minute OT period. First goal wins. If after 2 minutes the teams are still tied, there will be another 2 minute OT.

**FORFEITS:** Teams failing to report to assigned games will not be invited back next year.

### **CODE OF CONDUCT in HONORING THE GAME:**

1. Players, coaches, officials, parents and spectators are to conduct themselves in a manner that "Honors the Game"
2. Poor sportsmanship, taunting, trash talking, fighting or other unbecoming behavior on the part of players, coaches, parents or spectators will not be tolerated. It is also grounds for removal from the game and/or dismissal from the tournament. If a spectator or coach is called for exhibiting such behavior, the official has the right to card the team of the spectator or coach. If the spectator's respective team cannot clearly be determined, then play will stop until the appropriate team is determined. If the team can still not be determined, the spectator or coach can be removed from that game. ALL play will stop until that spectator or coach leaves the field. The Tournament Director can be called to the field to assist via the Field Marshall sitting at the table.
3. Unsportsmanlike conduct will minimally result in a 2-minute penalty (yellow card), but officials are authorized to handle such conduct in their reasonable judgment based on the circumstances. Poor sportsmanship may also result in ejection from the game or the facility.
4. Tournament directors reserve the right to adopt and implement such other rules or regulations as necessary or appropriate to further the goals and objectives of the Tournament.

## Scoring Procedures

**DETERMINING WINNERS:** Teams will be awarded points on the following basis:

- 3 - points for a Win
- 0 - points for a Loss
- 1 - point for a Tie

In the event of a tie in points at the end of pool play, the winner will be determined as follows:

1. The winner in head-to-head competition. (If there is a 3 team tie, proceed to the next tie breaker)
2. Goals allowed
3. Goal differential (a max +-12)
4. Goals scored

**NOTE:** After each step, standings will be determined; if there is still a tie, then we will proceed to the next step, and **NO RULES WILL BE REVISITED**